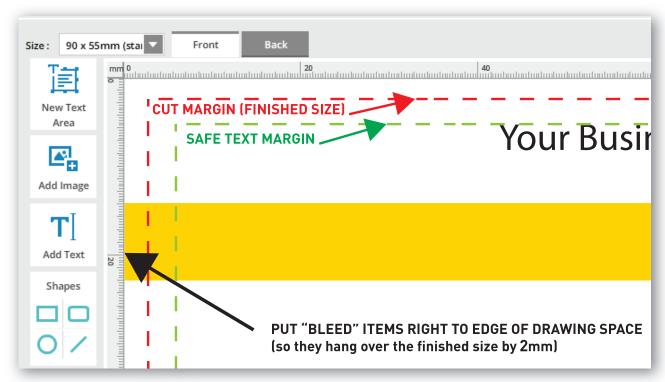
Do It Yourself

NAME BADGES

For best results, use professional vector programs like Illustrator, Coreldraw, or similar. Home programs like MS Word/Publisher don't have the right tools or colour palette. MS Excel is for spreadsheets. MS Powerpoint is for screen slideshows. PhotoShop is for editing bitmap images.

(1) Use the allBIZ ONLINE EDITOR

Put **bleed*** items right to the very edge of the drawing space (they should go beyond the red CUT MARGIN)



- * BLEED: any object that goes right to the edge of the document. The object must actually go BEYOND the finished size by 1mm ("bleed over" the edge).
- Use ILLUSTRATOR (or other vector software)
 - 1 PAGE SIZE: see attached list for each label size (page 2), BLEED AREA: 1mm
 - 2 SAVE AS: PDF (best if /X-1A). Tick "1mm bleed" (do not tick "crop/trim marks")

IMPORTANT INFO PAGE 2

MAKE SURE YOUR FILES ARE PRINT READY! PDF (PDF/X-1a is better)

FONTS embedded (or converted to Curves/Paths/Outlines)

IMAGES 600 to 300ppi (less resolution and they will print fuzzy and blocky)

CMYK colour only (do not use RGB or Spot or mix them)

FLATTEN transparencies/layers (or you will get odd stripes/blocks)

BLEED - 1mm, and 4mm Safe Area away from edge for text

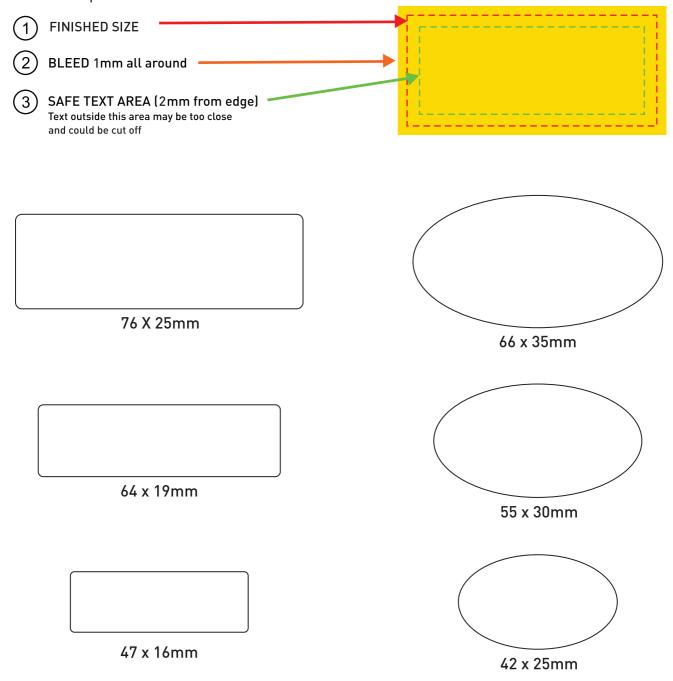
Your job could be **ruined** by bad files. Fuzzy, wrong colours/fonts, missing bits and more. Wrong files could be **rejected/charged a processing fee.**



Do It Yourself

NAME BADGES

If you have to create the file manually using other software, your finished file should match the specs below:

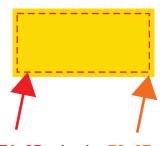


NAME BADGES



PAGE SIZE = Badge Size + 1mm

76 x 25mm badge should have a page size of **78 x 27mm** (badge + 1mm bleed all around)

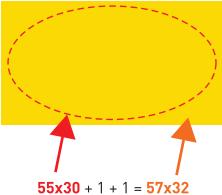


76x25 + 1 + 1 = **78x27 Badge Bleed Page**

PAGE SIZE = Badge Size + 1mm

a **55x30mm** Oval badge should have a page size of **57x32mm** (badge + 1mm bleed all around)



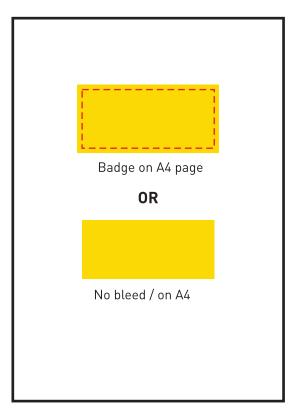


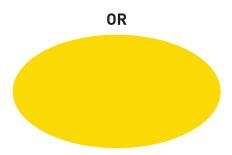
55x30 + 1 + 1 = **57x32 Badge Bleed Page**



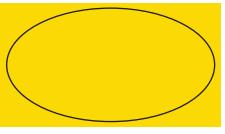
Both submitted as RECTANGLE







Oval as an oval and not a RECTANGLE



Oval outline